**Squiggle Asteroids**

Document used:

* Space Shooter Tutorial on Unity3D learning section: <https://unity3d.com/fr/learn/tutorials/projects/space-shooter/introduction?playlist=17147>
* Other scripts were written with the help of multiple documents found on Q&A website, mostly on the UnityAnswer part of Unity.

Personal message to teacher:

* You might see that I have committed my work in one go but I only understood when checking again the assignment sheet that we needed to put each work on a separated repository. I committed regularly my work but I did it on the portfolio-louisvagner repository.
* Thanks for your understanding